

**VISION THERAPY PROGRAM FOR OCULAR MOTOR DYSFUNCTION**

- Select first procedure from each category and continue with these procedures until the endpoint is achieved. After achieving endpoint, select next procedure in category.
- Cross out each procedure as it is completed and record date procedure is completed.

CATEGORY	ENDPOINT	DATE COMPLETE
<b>FIXATION</b>		
<ul style="list-style-type: none"> <li>• Fixate on object or penlight</li> </ul>	Fixate for 30 seconds	
<ul style="list-style-type: none"> <li>• Fixation with rotation</li> </ul>	Maintain fixation for 30 seconds	
<b>TRACKING AND SACCADES (NON-COMPUTER)</b>	<b>ENDPOINT</b>	<b>DATE COMPLETE</b>
<ul style="list-style-type: none"> <li>• Michigan Tracking Large</li> </ul>	Accurately finish a paragraph in 60 seconds	
<ul style="list-style-type: none"> <li>• Michigan Tracking Small</li> </ul>	Accurately finish a paragraph in 60 seconds	
<ul style="list-style-type: none"> <li>• Hart Chart Saccades (1/10)</li> </ul>	Complete in 15 seconds no errors	
<ul style="list-style-type: none"> <li>• Hart Chart Saccades (2/9,3/8,4/7,5/6)</li> </ul>	Complete in 120 seconds no errors	
<ul style="list-style-type: none"> <li>• Symbol Tracking</li> </ul>	Only use if child does not know letters	
<ul style="list-style-type: none"> <li>• Word Search</li> </ul>	Complete with no errors	
<ul style="list-style-type: none"> <li>• Mazes</li> </ul>	Complete with no trial and error	
<ul style="list-style-type: none"> <li>• Integrative activities</li> </ul>		
<i>With Metronome set at 60bpm</i>		
Hart Chart Saccades (1/10)	Complete on every beat with no errors	
Hart Chart Saccades (2/9, 3/8, 4/7, 5/6)	Complete on every other beat with 80% accuracy	
Michigan Tracking Large	Complete on every other beat with no errors	
Michigan Tracking Small	Complete on every other beat with no errors	
<i>With Metronome and Balance Board</i>		
Hart Chart Saccades (1/10)	Complete on every other beat—no errors or balance loss	
Hart Chart Saccades (2/9, 3/8, 4/7, 5/6)	Complete on every other beat with 80% accuracy, no balance loss	
<b>TRACKING AND SACCADES (COMPUTER)</b>	<b>ENDPOINT</b>	<b>DATE COMPLETE</b>
<ul style="list-style-type: none"> <li>• Visual Search (4/5/15)</li> </ul>	Less than 5 omissions, 45 sec avg	
<ul style="list-style-type: none"> <li>• Visual Scan (10 targets)</li> </ul>	5 to 6 seconds per target	
<ul style="list-style-type: none"> <li>• Guided Reader</li> </ul>	Smooth accurate performance for	

		grade level	
	<ul style="list-style-type: none"> <li>• PAVE-Scan</li> </ul>	120 lpm	
	<ul style="list-style-type: none"> <li>• PAVE-Flash</li> </ul>	Accurate performance for grade level	
	<ul style="list-style-type: none"> <li>• Saccades Computer</li> </ul>	90% accuracy	
	<b>PURSUIITS (NON-COMPUTER)</b>	<b>ENDPOINT</b>	<b>DATE COMPLETE</b>
	<ul style="list-style-type: none"> <li>• Marsden Ball Pursuits (While Pointing with extended arm, or with flashlight)</li> </ul>	Smooth accurate eye movements, no head movement, OD/OS	
	<ul style="list-style-type: none"> <li>• Marsden Ball Pursuits (No pointing or flashlight)</li> </ul>	Smooth accurate eye movements, no head movement, OD/OS	
	<ul style="list-style-type: none"> <li>• Marsden Ball Pursuits (Flashlight at hip)</li> </ul>	Accurately use light to follow ball, no head movement, smooth eye movement OD/OS/OU	
	<ul style="list-style-type: none"> <li>• Stand Rotator (While pointing with extended arm, or with flashlight)</li> </ul>	Smooth, accurate eye movements, no head movement, OD/OS	
	<ul style="list-style-type: none"> <li>• Stand Rotator (No pointing or flashlight)</li> </ul>	Smooth, accurate eye movements, no head movement, OD/OS	
	<ul style="list-style-type: none"> <li>• Marsden Ball with Balance Board</li> </ul>	Smooth accurate eye movements, maintain balance, OU	
	<ul style="list-style-type: none"> <li>• Stand Rotator with Balance Board</li> </ul>	Smooth accurate eye movements, maintain balance, OU	
	<b>PURSUIITS (COMPUTER)</b>	<b>ENDPOINT</b>	<b>DATE COMPLETE</b>
	<ul style="list-style-type: none"> <li>• Pursuits Speed 2/Random</li> </ul>	90% for 2 minutes	